

Alabama All-State Jazz Band Audition Requirements 2021-22
High School Band (Grades 9-12)
DRUM SET

1. Patterns (35 Points-5 Points Each)

Students will perform the following styles within the range of metronome markings listed

- A.Swing-Medium Tempo (mm=120-132): 12 Measures
- B.Swing-Medium Tempo-use brushes (mm=120-132): 12 Measures
- C.Swing-Fast Tempo (mm=210+): 24 Measures
- D.Bossa Nova/Latin (mm=120-132): 24 Measures
- E.Samba-Up tempo (mm=136-144): 24 Measures
- F.Ballad-Slow-use brushes (mm=60-66) 12 Measures
- G.Funk (mm=90-106): 16 Measures

2. Etude (15 Points)

The High School Etude II is available on the third page of this document and through the ABA website. A full ensemble recording with Finale midi instruments is available for practice purposes in the High School Audition II Etude folder and through the ABA website, but the Finale midi recording should not be used during the audition recording. This does not necessarily include all the percussion accents or fills from the written part, but was created to help understand tempo, style, and the rhythmic accents from the other ensemble instruments.

3. Play-A-Long (50 Points - 25 Points Each)

A. Friends which can be found in: *Jazz Conception for Drums* by Jim Snidero. Germany: Advance Music. ISBN: 805095147292. www.advancemusic.com.

Students should record themselves playing along with the accompaniment CD. Turn the balance control of your stereo to the left channel (this takes out the drum set part). A pre-set backtrack is available through the ABA website.

B. Father Song which can be found in: *Jazz Conception for Drums* by Jim Snidero. Germany: Advance Music. ISBN: 805095147292. www.advancemusic.com.

Students should record themselves playing along with the accompaniment CD. Turn the balance control of your stereo to the left channel (this takes out the drum set part). A pre-set backtrack is available through the ABA website.

DRUM SET

AUDITION ETUDE II

TOM WOLFE

SWING
♩ = 150

TIME

mp

WITH FILLS

ENSEMBLE SHOUT CHORUS

FILL

7

TOM'S

mp